Embracing the Enemy

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June 2024

Organizations as Communities of Fate



Imagine an organization of a principal and an agent (the "Friend").

Both have (conflicting) ideas about the long-run direction of the organization.

Now a second agent (the "Enemy") enters. He has vastly different ideas than Friend, also disagrees with Principal.

Enemy and Friend now engage in a repeated power struggle for decision rights

Sometimes the struggle is decided exogenously, sometimes Principal chooses.

How can Principal use her (limited) influence optimally?

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- 1. the principal picks a level of endorsement $s_t \in [-m,m]$, w/ $m \in (0,1/2)$
- 2. with probability $p(s_t) = 1/2 + s_t$, agent R is selected, otherwise L is selected,
- 3. the selected agent k chooses today's action $y_t \in [0,1],$
- 4. payoffs realize.

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Each player has an ideal action,

$$\theta_L \equiv 0, \qquad \theta_R \equiv 1, \qquad \theta_P \equiv \theta \in [0, 1/2)$$

Flow payoffs: $u_{i,t} = -|\theta_i - y_t| + \mathbf{1}_i b$ where $\mathbf{1}_i = 1$ iff i is selected, b > 0.

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Flow payoffs: $u_{i,t} = -|\theta_i - y_t| + \mathbf{1}_i b$ where $\mathbf{1}_i = 1$ iff i is selected, b > 0. Assume $\theta = 0 \Rightarrow P$ and L are fully aligned.

The optimal contract has 2 stages:

- 1. try to exclude R from decision-making rights as long as possible, $s^0 = -m$.
- 2. fully embrace R, after he leads for the first time, $s^* = m$.

Proposition

The optimal contract switches from the exclusion to the embracing phase when R is selected for the first time. Agents choose the following actions,

$$y_R^* = \max\left\{1 - \frac{2\beta m(b+1)}{1 - \beta(1/2 - m)}, 0\right\} < 1,$$

$$y_L^* = 0.$$

Optimal Contract: Automaton



Agents want to lead for two reasons: holding power and using power for policy. Principal's endorsement gives them both at once.

By requesting moderation in exchange for power, \boldsymbol{P} pays

- R by allowing her to hold power
- L by allowing for better policy

Principal only cares about policy

- \Rightarrow her exchange rate power/policy is smaller than that of R.
- \Rightarrow she is willing to trade all her b.

Proposition

P's commitment plays no role iff

$$b \ge \overline{b}_0 := \frac{(1-\beta)^2}{\beta(2-\beta(1+1/2-m))(1/2+m)}.$$

If $b < \overline{b}_0$, we can only repeat static Nash.

If b is large $\rightarrow R$ is willing to moderate enough for P to be happy.

But what if *b* is small?

Start at the static Nash (s = -m). Assume we increase R's endorsement, s

Two effects

Marginal effect: increase R's chances \Rightarrow bad for PInframarginal effect: increase R's concession \Rightarrow good for P If b is large $\rightarrow R$ is willing to moderate enough for P to be happy.

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If second root within domain \Rightarrow commitment implementable

The General Case:Commitment



- Exclusion phase remains
- Whenever R is in the lead \Rightarrow fully endorse R
- Whenever L is in the lead \Rightarrow depends.

1. Radical Newcomers

- At first: cordon sanitaire
- Eventually: cordon sanitaire breaks
- Then: embrace the enemy
- 2. P centrism reduces polarization
- 3. A non-extreme P prefers to have R over a dictatorship by L
- 4. Moderately biased Ps perform best

2 Problems: Keep promises, and threaten to punish

3 Results:

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3 Results:

Centrism is Commitment: If θ close to 1/2, commitment contract implementable High b is Commitment: If b is large, commitment contract implementable Gradual unraveling: 3 thresholds (for θ large but not too large) \overline{b} : Above commitment solution implementable \hat{b} : On (\hat{b}, \overline{b}) contract qualitatively similar to commitment. but L concedes less. (*P* cannot punish effectively) \check{b} : On (\check{b}, \hat{b}) , never fully endorse R even after lead (*P*'s constraint binds on-path) below: static Nash

 \Rightarrow Not a bang-bang outcome!

- a model of dynamic power struggle and optimal power brokerage
- two stage contracts: cordon sanitaire \rightarrow embracing the enemy
- better to have an enemy than dictatorship of a friend
- moderately biased principal best off

Role of Principal Commitment

- for extreme principal crucial (bang/bang)
- for more balanced principal less important (gradual unraveling)
- generally: power-driven agents help.